

Kamloops Women's Soccer League Rules & Regulations



Revised Fall 2025

SOCIETY ACT

KAMLOOPS WOMEN'S SOCCER LEAGUE SOCIETY

RULES & REGULATIONS**ARTICLE 1 –REGISTRATION OF PLAYERS AND FEES**

1. The KWSL may accept team and individual registration up to the closing date set by the Board (allowing adequate time prior to the start of the season).
2. A player may only be registered with one team at any given time.
3. A player may compete in KWSL games in which her team is entered only if the registration, fees, and forms are received by the Division Liaison prior to the respective game.
4. Each player is responsible for completing their own documents and familiarizing themselves with the Constitution, Bylaws, Rules and Regulations, Policies, and Code of Conduct. Accurate completion of the registration form is required. Falsifying or providing misleading information is not acceptable and will result in disqualification for the season and loss of fees.
5. A player registered on the official registration form shall not be allowed to transfer her services during her team's playing season. Special circumstances may be brought forth to the Board for review.
6. To be eligible for registration as a player on a team, a player must:
 - a. Be a female or person who gender identifies as a woman;
 - b. Not owe any monies, equipment or possessions to their current or previous teams within the League;
 - c. Be of good character and agree to follow the League Bylaws and Rules & Regulations.
 - d. Be seventeen (17) years old as of January 1st of the current year. The signature of the player's legal guardian will be required for registration and insurance forms for any players that are seventeen (17) or eighteen (18) years of age.
 - i. Youth members MUST complete their eligibility with their youth soccer association prior to playing in the KWSL.
7. To be eligible for registration/membership as a new team to the League, a team must:
 - a. Forward to the Board, a written application form provided by the Division Liaison on or before January 1st.
 - b. Have and submit with the application form:
 - i. a minimum number of thirteen (13) players on the roster with a non-refundable three-hundred-dollar (\$300.00) team bond for the Competitive and Open Divisions.
 - ii. a minimum number of ten (10) players on the roster with a non-refundable one-hundred-dollar (\$100.00) team bond for the Over 35 Division. The non-refundable bond applies to the first season in terms of folding or a denied application to the Board.
 - c. For the Competitive and Open Divisions, only recruit four (4) current KWSL members. No other players from the KWSL roster from the previous year will be considered eligible to form part of the team. No exceptions.
 - i. At least thirteen (13) players from the January 1st roster must remain with the team on the final roster submitted with team registrations.
 - d. Be approved by the Board as a team and be approved for the requested division.
 - e. Own at least one (1) full set of complete uniforms
 - f. Pay their team League fees by the due date as set by the Board.
8. A team is officially considered registered when it has submitted to the Division Liaison:
 - a. A fully completed roster listing a minimum of 13 active player names (unlimited maximum) for the Competitive and Open Divisions

- i. A fully completed roster listing a minimum of ten (10) active player names (unlimited maximum) for the Over 35 Divisions
 - b. Declaration of Protection list (Article 2.9)
 - c. All applicable player, team fees, and Performance bonds are paid in full to be considered registered (See Article 7.b.i and 7.b.ii for bond information). New teams cannot be the result of renaming a previous team, which ceased to be a member while liable for outstanding debts owing to the League. Incomplete registration packages will not be accepted and will be returned to the Team Representative for completion.
 - d. A Team name and the name of Team Representative (and associated contact information) that is designated to receive League correspondence.
 - e. Team/Jersey Color
9. League fees shall be established by the Board and be based on the budget provided by the Treasurer.
 - a. Due to the inherent and assumed risks associated with the sport of soccer, the Kamloops Women's Soccer League (KWSL) maintains a no-refund policy for any player who has participated in at least one (1) League game during the current season. Refunds may be considered on an individual basis only if all of the following conditions are met:
 - b. The player submits a refund request directly to the Board;
 - c. The player provides a valid reason for withdrawing their registration;
 - d. The player has not requested a refund in either of the two (2) previous playing seasons; and
 - e. The players have not participated in any League games during the current season.
10. Players are expected to assess their commitment level prior to completing the registration process. If a refund is approved, a non-refundable administrative fee of twenty-five dollars (\$25.00) will be deducted from the refund amount. Players entering the mid-season draft shall be required to pay a pro-rated League fee, as determined by the Board. This fee shall be calculated based on the remaining duration of the season and shall be no less than fifty dollars (\$50.00) less than the full season registration fee.

ARTICLE 2 – DRAFT & ROSTER

1. At the end of the season, all team rosters are considered closed.
2. Rosters submitted at the beginning of a given season can only consist of:
 - a. the names listed on the previous year's roster + four (4) new recruits for the Competitive and Open Divisions. Teams need a minimum of 13 players listed on their roster in order to be eligible to enter the League.
 - b. a minimum of ten (10) players listed on its official roster for the Over 35 Division. There are no restrictions regarding previously rostered players within this division.
3. All new members of the League and returning players wishing to play on a different team will have their names entered onto the draft list (unless picked up as one of the 4 new recruits allowed for a team as identified in Article 12.2). Draftees will only be considered an eligible draft pick if full registration is paid before the draft date.
4. A beginning-of-season draft will be held for all Divisions.
 - a. For the Competitive and Open Divisions, the draft format shall be determined by the Board and may include exhibition games, meetings, or a combination of both.
 - b. For the Over 35 Division, the draft shall be conducted at the discretion of the Over 35 Liaison, in consultation with Team Representatives, and in alignment with the best interests of the League and the season.
 - c. If a draft is not held for the Over 35 Division, teams are encouraged to utilize the spare list to fill roster gaps.
 - d. Additional drafts may be held during the season as needed but are not guaranteed.

No subsequent draft shall occur earlier than four (4) weeks after the start of the season.

5 Draft Order

- a. The end-of-season standings from the previous year shall determine the draft order for the beginning-of-season draft. Newly formed teams shall draft last.
- b. The current season standings shall determine the draft order for any mid-season or subsequent drafts.
- c. The lowest placed team will choose the first pick. The lowest placed team to get the first two (2) draft picks if, and only if, there is a twenty-point spread between themselves and the team above them in the standings
- e. For the Over 35 Division, the draft order will be conducted through a draw.
- f. Team movement:
 - Teams moving up a division will select first in the draft order
 - Teams moving down a division will select last in the draft order
- g. d. The draft will continue with each team picking one player each round in accordance with the standings until all teams are full (minimum of 17 players) or all players have been drafted.

5.2 Mid-Season Draft Registration Fees

- a. Players entering the mid-season draft shall receive a discounted registration fee, with the amount of the discount determined by the Board (Article 1.10)
 - b. Players returning to the League through the mid-season draft shall also be eligible for a discounted registration fee (Article 1.10).
- 6 Players entering into the Division draft may be selected by a team and contacted directly by the designated Team Representative. In the event that draft players remain unselected at the conclusion of the draft, the Division Liaison may facilitate placement on a team, based on availability and in alignment with the best interests of the League.
- 6.2 If a draft player is neither selected nor placed on a team, they shall be offered the option to join the League's spare list or receive a full refund of registration fees.
- 7 A maximum of two (2) representatives per team (one must be a registered player) will be allowed to attend the draft meeting and draft players.
- 8 Players drafted in the first draft become a player on that team's closed roster for the season. Any players drafted during the second draft process or later, will be released at the end of the season and be eligible for pick up for the following season.
- 9 Division Liaisons contact draft players.
- 10 A player whose name is listed on a team's roster for the season but does not intend to actively participate may be placed on the Protection List. Players on the Protection List are not permitted to dress for any games and are not required to pay League fees.

10.2 If a player on the Protection List chooses to become active at any point during the season, they must:

- I. Complete the full registration process
- II. Pay the applicable League fees based on the timing of their activation; and
- III. Ensure their team submits an updated roster to the Division Liaison prior to participation.

10.3 Players activated before the mid-season point are required to pay the full season registration fee. Players activated after the mid-season point will be subject to the same reduced fee structure as mid-season draft entrants, as determined by the Board

10.4 Any team found to have fielded an ineligible player—one who has not completed registration or paid the required fees—shall forfeit the game in question. The opposing team will be awarded a 1-0 win and three (3) points. Fines will be applied in accordance with Article 15.3.h, and the offending team

may be referred to the Discipline Committee at the discretion of the Executive.

11. If there are circumstances where less than one round is played, the draft order for the following season will be a random draw.

ARTICLE 3 – PLAYING SEASON/KWSL CHAMPIONSHIP/PLAYOFFS

Schedule

1. The League's playing season is mid-April (depending on field readiness) up to (and if needed) mid-September of each year. There will be a reduced schedule between July 15 to August 15 with 1 game scheduled per week between these dates.
2. Games to be played twice a week in April, May, & June and at a minimum of once-a-week July, August & September. Playoff games could be a mixture of once or twice a week. Schedule set by the appointed Scheduler, appropriate partners and reviewed by the Board.
3. While the various divisions/tiers will play on various nights of the week (depending on field availability and division of play), each division will have set days of play. Game days to be set by the appointed Scheduler, appropriate partners and reviewed/adjusted by the Board.
4. Regular League games to be forty-five (45) minute halves unless agreed by both teams to shorter halves. If shorter halves are not agreed on, then there will be a mandatory water break. Start times are subject to change to reflect the season and safety allowance for the Officials to regulate the game. Game start times are to be set by the appointed Scheduler, appropriate partners and reviewed/adjusted by the Board

Points Awarded

The League schedule shall be based on a 20+ game schedule.

1. Game points shall be: Win = 3 points Tie = 1 point.
2. If for any reason the referee or the KWSL Board prior to game times sees fit not to start a game and calls the game forfeiture, then each team will be awarded one (1) point resulting in a 1-1 tie.
3. The Board shall have discretionary powers to decide whether unfinished games are to be replayed or the result declared official.
4. The Board shall appoint all game official(s) whose decision(s) shall be final.
5. In the case of a 'no show' middle referee, the game shall be awarded a 0-0 tie unless a BC Soccer Youth or District referee is available to officiate the game.
6. Any team responsible for defaulting on a game without forty-eight (48) hours verbal or written notice will be charged with a fine to cover the referee expenses associated with the game. The defaulting team shall forfeit, and the opposing team will be awarded three (3) points and a 1-0 win.
7. In the event of inclement weather, and unless notified previously by the Scheduler, teams must attend the grounds and await the decision of the referee as to the fitness of the playing pitch.

Playoffs

1. At the completion of the schedule, the team with the most points in each division shall be declared the KWSL League Champion. Should a division be divided into tiers, the KWSL League Championships will be awarded based on tiers.
2. Prize money for the champion in each division/tier is one hundred fifty dollars (\$150).
3. Where two or more teams have the same number of points, then the KWSL winner will be determined as follows:
 - a. The record of the teams against each other, this will include goal difference in head-to-head games (if necessary), if still tied then:
 - b. The team with the best goal difference overall will be the winner (goals for minus goals against), if still tied then:
 - c. Coin toss

4. Playoff format is as follows:
 - a. League standings determine playoff position. Playoffs will occur per division and play off dates are determined in accordance with the schedule set at the start of the season, discussed by the team representatives, set by the appointed Scheduler, appropriate partners and reviewed by the Board (Article 13.2 Schedule).
 - b. All playoff games (except finals) will be forty-five (45) minute halves and will go straight to shoot-out to determine a winner, should there be a tie.
 - c. The final playoff game will be forty-five (45) minute halves. If overtime is needed, then two (2) full five (5) minute halves will be played. If still tied, then a shoot-out will determine the outcome.
 - d. Prize money for playoffs is two hundred dollars (\$200) for 1st place and one hundred (\$100) for 2nd place.
5. All players must have played 5 League games to be eligible to play in the playoffs.
6. All cards are carried into playoffs.
7. There will be a consolation final between the third and fourth placed teams.

Game Requirements

1. Each team must have:
 - a. Installed two (2) FIFA Regulation size corner flags properly and securely placed.
 - b. Installed one (1) goal net in satisfactory condition and properly tied down. Failure to provide either corner flags and/or net will result in a twenty-five dollar (\$25.00) fine for each article.
 - c. A first-class game ball (home team) and the visitors a back-up game ball.
 - d. Their players properly dressed and equipped. Each team is required to have one (1) set of jerseys. All jerseys shall be numbered according to FIFA regulations. Teams are responsible for having the players numbered as shown on both the team lists and game sheets. The same number may not be allotted to more than one player in any season.
 - e. At least seven (7) players ready to play at the scheduled game start time. Failure to provide the minimum number of players will result in default and a fine (see Article 5.3f)
2. Each team must provide the referee, at the end of half-time, with a team-list in duplicate. This list must include the team name, game date, field, full name and jersey number of all the players dressed to play.
3. Every team is responsible to the KWSL for the action of its players and officials and is required to take all precautions necessary to prevent spectators from assaulting or threatening other players or officials before, during and after the game.
4. A player shall be allowed to play if they arrive after half-time and the game sheet has already been handed to the referee. However, to ensure proper reporting of those in attendance to games, player's names are not permitted on a game sheet until they have officially arrived at the field. In such cases, the captain for that game would need to approach the referee to have the name added to the game sheet.
5. Any team proven to have used an ineligible player shall forfeit the game concerned (with fines applied, as per Article 15.3.h) and the opposing team shall be awarded the three (3) points and a 1-0 win. At the discretion of the Board of Directors, further sanctions against the player and/or team may be imposed.

ARTICLE 4 – TEAM RESPONSIBILITIES

1. Every team must furnish a Team Representative who is responsible for:
 - a. Attending meetings.
 - b. Relaying all KWSL correspondence and communications to all members of their team.

- c. Ensuring all team members follow the By-laws and Rules & Regulations.
2. Any team wishing to change its team name must notify the KWSL. Team name changes to published documents will be made at the discretion of the KWSL.
3. In the event that a team ceases to operate or has been declared defunct by the KWSL after the start of the current season, players shall be moved to other teams through placement or special draft and fee reimbursement at the discretion of the Board.
4. Every team is required to report the results of each game to the Stats/Website Manager by midnight of the day the game is played. Submission shall be done by way of the online game report form found on the www.kwsl.net website. Failing access to the www.kwsl.net website, teams are to email the Stats/Website Manager in its place (providing all the same/necessary information).
 - a. Game reports are required for any Exhibition and/or Forfeited games.
 - b. Reporting of cards (yellow/red) is required. Teams failing to report red and yellow cards to the Board will be fined twenty-five dollars (\$25).
 - c. Failure to submit game results on time, barring unforeseen circumstances and one (1) formal warning, a fine of twenty-five dollars (\$25) will be applied.
5. Teams are required to submit all official game sheets at the end of each month to a designated location determined by the Board. Failure to do so will result in a twenty-five dollar (\$25) fine.
6. If for any reason the referee calls the game forfeiture after the game has begun, but before the prescribed end time (for example, inclement weather or player injury), the score will stand at the time the game was called.
7. Team Representative Meetings:
 - a. Team Representatives shall be appointed on an individual basis by each team. The attendance of two (2) Team Representatives per team is encouraged at all Team Rep meetings as they are the voice of their team, but only one (1) Team Representative is required to attend such meetings. Each team in good standing shall be entitled to one (1) vote at Team Representative Meetings.
 - b. The Board shall have a voice, but no vote at Team Representative Meetings.
 - c. In case of a tie vote, the President shall cast the deciding vote.
 - d. On a matter concerning only one division, and where no other division is affected, only the teams of that division may vote.
 - e. Team Rep Meetings are scheduled by the Board on an as-needed basis. All teams will be duly notified at least fourteen (14) days in advance.
 - f. As a result of reviewing the Team Rep Attendance Sign-in sheet, any team failing to provide a Team Representative at a Team Rep Meeting will be fined twenty-five dollars (\$25)

ARTICLE 5 – FINES

1. All teams to be in good standing within KWSL shall post a “Performance and Behaviour Bond” in the amount of three hundred dollars (\$300) at the beginning of the season. This bond money will be used to ensure any fines levied against a team are paid in full and will be carried over to the next season.
2. All League fees and fine payments shall be forwarded to the Treasurer.
3. As a result of reviewing any referee’s report, attendance sheets, game reports, correspondence, etc. the following penalties will apply for each offence:
 - a. The following infractions shall result in a fine of \$25:
 - i. Failure to provide a goal net prior to the scheduled start of the game.
 - ii. Failure to provide regulation-sized corner flags.
 - iii. Failure to submit game results within the required timeframe, except in cases of unforeseen circumstances and following one formal warning.
 - iv. Failure to submit official game sheets by the end of each calendar month.
 - v. Failure to report red and yellow cards issued during matches.

- vi. Failure to wear the appropriate jersey colour as indicated by the official schedule (Home – dark; Away – light).
- vii. Failure to provide year-end door price, excluding the Over 35 Division
- b. The following infractions shall result in a fine of \$50:
 - i. Failure to have all designated Team members, including one Team Rep, present at any scheduled KWSL meeting.
- c. Referee-Related Infractions – Fine: As per current referee rates
 - i. Default or forfeit of a scheduled game not communicated within the required notification period in accordance with the current notification period as established by the Kamloops Soccer Referees Association and the Kamloops Women’s Soccer League:
- 4. All fines will be deducted from the three-hundred-dollar (\$300) bond posted at the start of the season. In the event that a team’s bond drops below one hundred twenty-five dollars (\$125), the team will be declared a team not in good standing and needs to top their bond back up to three hundred dollars (\$300), payable in thirty (30) days.
- 5. Individual fines may be applied in addition to the above team fines for disciplinary concerns

ARTICLE 6: LEAGUE STRUCTURE AND SPARE LIST:

1. The Board shall decide the size and membership of each division as they see suitable.
2. The League shall consist of three fixed divisions (Competitive, Open, & 35+ Years Old). The structure and placement of teams within those divisions is based on skill level and pace of play.
 - a. Competitive
 - i. A division meant for players who:
 1. Have a good knowledge of the game with a moderate to high skill level; and
 2. Plays at a moderate to high pace
 3. Teams participating in the Competitive Division may roster no more than four (4) players who are currently rostered in League 1 or any higher –level division during the same calendar year.
 - a. A “League 1 or higher” player is defined as any individual who is actively registered with a League 1 or higher-level team during the current playing season/year.
 - b. The restriction applies to the team roster as a whole, regardless of whether the players are on the field at the same time.
 - b. Open
 - i. A division meant for players who:
 1. Have varying levels of experience playing soccer; and/or
 2. Approach the game with moderate intensity and physicality, and at a relaxed to moderate pace.
 - ii. A slide tackle is defined as a tackle in which a player slides along the ground with one leg stretched out in order to push the ball away from the opposing player. As such, **no slide tackling allowed**, with exception of:
 1. Sliding saves, for goalies, that do not involve a tackle to take the ball from a player’s feet are acceptable.
 - iii. An eight (8) year period must pass before a Carded/All-Star/Premier/Rep player is deemed as eligible to play in this division
 - c. +35 Division
 - i. A division meant for players who:
 1. Are 35 years of age as of December 31st of the current year; and
 2. Wish to play with women closer to their age
 3. Struggle to play at the level required to play in the Competitive

- or Open divisions for reasons such as injury, age, or lack of experience (reviewed on a case-by-case basis)
4. In the Fall season, each team shall be permitted to roster one (1) player who is between the ages of 30 and 34 years old as of December 31st of the current calendar year, for the purpose of introducing new participants to the league or accommodating players seeking to compete with others closer to their age group. This exception is subject to the following conditions:
 - i. The player must not have been a registered, dues-paying member of the Kamloops Women's Soccer League (KWSL) in either the current season or the immediately preceding season.
 - ii. Games are played:
 - a. On a small-sided field
 - b. Seven (7) players a side
 - c. Thirty (30) minute halves for a total of sixty (60) minutes of playing time
 - d. The offside rule shall be enforced beginning at the three-quarter mark of the field in each half. A player will be considered offside if they are positioned beyond the designated offside line based on standard offside interpretations.
 - i. Where the field does not have permanent markings to indicate the three-quarter line, cones must be placed on each sideline to mark the offside line. These cones should be positioned equidistant from the centre line on each side of the field to ensure consistency and fairness.
 - ii. Referees and/or match officials are responsible for verifying the correct placement of the cones prior to kick off to ensure the offside line is clearly defined and uniformly applied.
 - iii. No scores or statistics will be kept
 - iv. A slide tackle is defined as a tackle in which a player slides along the ground with one leg stretched out in order to push the ball away from the opposing player. As such, **no slide tackling is allowed**, with exception of:
 - i. Sliding saves, for goalies, which do not involve a tackle to take the ball from a player's feet are acceptable.
 - v. The Executive reserves the right to discuss and/or discipline any issues regarding intensity/physicality with individual players in order to maintain the integrity of the division
 3. Players returning to the League following an injury may, on a case-by-case basis, be placed in a division lower than their prescribed level of play for a period of one (1) season to support a safe and gradual return to competition. During this period, players are expected to adhere to the rules and standards of the division in which they are placed. Each player is responsible for familiarizing themselves with the structure, expectations, and level of play of all divisions. At the conclusion of the season, the Board will conduct a review to determine appropriate placement for the following year, based on performance, health status, and overall readiness
 4. A division can be, and will only be, divided into tiers if team registration supports the minimum number of teams per tier. The minimum number of teams, as selected by the membership, is six (6) per tier. Each tier will represent teams of similar level of play and teams may be moved between tiers for the upcoming season based on the previous season's standings.
 5. Based on the final standings of the previous season, teams may be moved up or down between divisions. Composition of such divisions for the upcoming season may be presented at the Annual General Meeting but not confirmed until the following year when teams register for the upcoming season.

6. Should a team feel the need to appeal the decision, the Team Placement Committee will be struck to review the findings and make a final determination in conjunction with the Executive.
7. Players who wish to refrain from being assigned to a team may register as spares and be placed on the League's spare list. The spare list shall be managed by the Over 35 Division Liaison, or by an appointed substitute in the event of the Liaison's absence. Players on the spare list will only be contacted by the Liaison or their substitute when there is a demonstrated need within the League.
 - a. Registration on the spare list does not guarantee playing time or team placement. Players registering as spares acknowledge the inherent risk of limited or no participation. Refunds for spare list registrants will be considered on a case-by-case basis and are subject to the discretion of the Board. Players who have received a refund in either of the previous two (2) playing seasons are not eligible for a refund.